



UNIVERSITY OF LOUISIANA AT
MONROE
INTRAMURAL SPORTS
HANDBOOK

www.ulm.edu/recserv
www.imleagues.com/ulm

INTRAMURALS PROVIDE COMPETITIVE, RECREATIONAL ACTIVITIES

PURPOSE

The ULM Intramural Office strives to provide progressive and comprehensive programming designed to meet the interest and needs of the students, faculty, and staff regardless of their athletic ability or skill.

ORGANIZATION

The Intramural Office is located in the Activity Center, Main Office. The Intramural Program for both men and women is in the Department of Recreational Services, which is in the Division of Student Affairs.

OBJECTIVES

- To provide a competitive and recreational activity program which meets the needs of ULM students.
- To provide students with the opportunity of decision-making and leadership roles as officials and student team captains.
- To provide wholesome social relationships through group and individual activity.
- To develop desirable attitudes, good sportsmanship, and a high standard of cooperation among students.

WEBSITE

Team managers and participants are responsible for checking the Intramural activity website for their team's schedule, schedule changes and sport rules. The website is found at <http://www.imleagues.com/ulm>. Team managers and participants should also familiarize themselves with the ULM Intramural Handbook.

ENTRY PROCEDURES

Check the Intramural Website for registration information for each specific sport. Activity registration and schedules are online at www.imleagues.com. Schedules and Make-up games can also be listed on Facebook, Instagram and Twitter. **LATE ENTRIES WILL BE PLACED ON A WAITING LIST AND INCLUDED, IF POSSIBLE.**

- All students (undergraduate and/or graduate) are automatically eligible to take advantage of all Intramural privileges and shall remain that status until they fail to comply with the eligibility rules stated elsewhere in this handbook.
- Team Rosters – must include first and last name and CWID of all team members

INTRAMURAL ACTIVITIES

Intramural offerings consist of a variety of over 50 activities composed of competitive sports, recreational pursuits, and special events. These offerings include league play in competitive team sports such as football, basketball, volleyball, soccer, and softball, as well as numerous individual activities. A detailed schedule is available at the beginning of each semester and online at www.imleagues.com.

The Intramural Program, with the direction from our full-time professional staff, is student-oriented and requires the assistance of student officials, student team captains, and student participants. Program implementation requires designed experiences which accomplish the following objectives.

ASSUMPTION OF RISK & RELEASE STATEMENT

The Intramural Office believes that participation in Intramural activities is a positive, healthy experience that fosters health benefits and provides enjoyment to our participants. All participants are strongly encouraged to have a yearly medical examination and to carry medical insurance coverage. While we strive to provide safe and well-supervised activities and facilities, there is an inherent potential for physical injury or death in all intramural activities.

INSURANCE AND LIABILITY

ALL INTRAMURAL PARTICIPANTS ARE URGED TO PURCHASE STUDENT INSURANCE FOR THEIR OWN PROTECTION. SINCE PARTICIPATION IN THE INTRAMURAL PROGRAM IS ON A VOLUNTARY BASIS, NEITHER THE UNIVERSITY NOR THE DEPARTMENT OF RECREATIONAL SERVICES WILL ACCEPT RESPONSIBILITY FOR INJURIES SUSTAINED DURING, BEFORE, OR AFTER SCHEDULED INTRAMURAL CONTESTS OR IN THE GENERAL RECREATION PROGRAM. ALL STUDENTS TAKING PART IN THE INTRAMURAL PROGRAM MUST HAVE A HEALTH FORM ON FILE WITH THE HEALTH CENTER. THE INTRAMURAL OFFICE RESERVES THE RIGHT TO REQUIRE PROOF OF A HEALTH EXAMINATION PRIOR TO SPECIFIC ACTIVITIES.

INJURIES AND BLOOD BORN PATHOGENS

- Participation in sporting activities may cause injury and exposure to blood borne pathogens. Blood borne pathogens are pathogenic microorganisms that are present in human blood and can cause diseases in humans. These pathogens include, but are not limited to, Hepatitis B virus (HBV) and Human Immunodeficiency Virus (HIV).
- The Intramural program will make every effort to minimize exposure to its employees and participants. Intramural staff are trained and certified to respond to emergency and blood exposure situations. We ask that they be contacted immediately to respond to any injury.
- Participants will not be permitted to participate in Intramural activities at the University if they do not agree to all of the rules and regulations.
- The University and its staff are not held responsible for any injuries incurred while participating or as a spectator in the Intramural Program.
- Playing without shirts and proper shoes is prohibited.
- All injuries are to be reported to the game officials and field/court supervisor. The supervisor with a first aid kit can take care of all minor injuries.
- All major injuries or emergencies will be taken care of immediately by the student supervisor in charge by calling **ULM Police**. In the meantime, the supervisor will see that the participant is comfortable until help arrives. Medical expenses incurred such as ambulance, doctor bills, and x-rays will be the responsibility of the injured person.
- All injured persons must complete an accident report with a field/court supervisor. This form can be obtained from the student supervisor on site.
- Any person being injured in Intramural competition to the extent he/she must be treated by a doctor is considered ineligible until he submits a written authorization from the doctor to the Intramural Office giving them authorization to re-enter.
- Participants with a history of serious medical problems, illnesses, or injuries must provide to the Office of Intramurals a release from attending physician before participation will be allowed.

ALCOHOL, DRUGS & TOBACCO

ULM must comply with all laws concerning alcohol and tobacco use on state property. Participants who decide to drink alcohol prior to participating in intramurals are placing themselves and other players at risk, as the combination of alcohol and physical activity of any nature is extremely dangerous. If a player is suspected of participating or attempting to participate while under the influence of alcohol or drugs, they will be removed from the contest.

****NO PETS WILL BE ALLOWED AT THE ULM ACTIVITY CENTER AND/OR UNIVERSITY PARK.
CERTIFIED ADA SERVICE ANIMALS ONLY****

IM TEAM SPORT FEES CAN ONLY BE PAID BY CHECK, CREDIT CARD, OR DEBIT CARD.

****NO CASH WILL BE ACCEPTED.**

IM GRADUATE ASSISTANT/STUDENT SUPERVISORS

The Intramural Student Supervisors have the authority to rule on any situation not specifically covered in the rules as deemed necessary to ensure the safety and well-being of the participants and of the Intramural program. This includes but is not limited to issuing warnings, stopping the game and making weather decisions.



ELIGIBILITY

General

- All students (graduate and undergraduate) – undergraduates must be taking at least **four credit hours to participate** – and ULM faculty/staff shall automatically become eligible to participate in all Intramural activities and shall retain that status until they withdraw from the University or fail to comply with the Intramural rules and regulations stated elsewhere in this handbook. **A STUDENT TAKING LESS THAN FOUR CREDIT HOURS MUST PAY THE \$65 ACTIVITY FEE BEFORE PARTICIPATING IN INTRAMURAL ACTIVITIES.** Students not taking at least four credit hours are not eligible for playoffs and the LCIRSA state tournament.
- The Intramural Office does not assume responsibility for checking the eligibility of the participants unless specifically requested to do so by an Intramural Team Captain; however, the Intramural Office reserves the right to investigate the eligibility of a member or members of a team.
- Participants must meet the requirements for the organization they are representing, i.e. fraternity, sorority, or RSO
- A team shall forfeit all contests and points earned in each game which it uses an ineligible player.
- Any listing of a participant by using a false name will result in disqualification of the participant along with the team captain responsible for the action.
- When a student has participated for a particular group, he/she becomes a permanent member of that group throughout that activity.
- Players may play with only one team for each activity. Once a player participates on a team, he/she can no longer be on another team.
- A student who is a member of two or more organizations cannot compete for both organizations in the same sport; however, he/she may compete for one organization in one activity (such as basketball) and the other organization in another activity (such as tennis).
- ULM expects participation to be based on one's self-identified gender and that it is done in good faith and is consistent with a player's expressed gender identity.
 - A participant's gender identity will be applied when there are gender specific rules or player ratio requirements for co-rec divisions. Transgender individuals may play on the team that best matches their gender identity. The campus official who approves the team entry on the roster/player certification form should verify the gender indicated on the form is based on the participant's self-identification and expressed gender identity, not purely on the sex indicated in official school records.
 - Player eligibility will be based on the gender identified on the official team roster.
 - ULM recognizes that, for many, coming to know one's gender identity is not something that happens in an instant; it is a complex process that can occur over an extended period of time. Transgender participants are encouraged to communicate their gender identity with the campus official who is responsible for

approving the team entry on the roster/player certification form prior to the tournament registration deadline.

- Individuals who identify as a woman are eligible to play on women's and co-rec teams; individuals who identify as a man are eligible to play on men's and co-rec teams. Transgender participants are eligible to play based on their expressed gender identity so long as they comply with all Player Eligibility Guidelines.

INTRAMURAL TEAM CAPTAINS AND COACHES

- must meet the same eligibility requirements as participants
- This program is student oriented and requires the assistance of student Intramural team captains.
- Remember – the success of an organization is proportionate to the dedication of its student leadership.
- The duties are as follows:
 - attend, or have a representative attend, all scheduled captains' meetings
 - register team on ImLeagues
 - add players to online roster
 - CHECK ELIGIBILITY OF ALL PARTICIPANTS
 - notify teams of schedules, postponements, and forfeits
 - submit entry fees (where applicable)
 - see that each team member has a set of rules and a game schedule
 - check schedule on website daily
 - have his/her team at the contest on time
 - check out game equipment and see that it is returned
 - promote sportsmanship
 - Be knowledgeable of all intramural rules and policies and ensure that your team and spectators understand and adhere to them
 - Serve as your team's spokesperson at games

FACULTY AND STAFF

- Faculty and Staff are welcome to form their own team or compete with students. Faculty and staff teams may be placed in any league at the discretion of the Intramural Coordinator; however, faculty and staff members are not eligible to compete in state or national tournaments; therefore are ineligible for campus playoffs.
- Employees of outside agencies (i.e. Aramark, ABM) are not eligible to participate in Intramural events.

ID REGULATIONS

- Participants are required to present a valid ULM photo ID at pre-game check-in.
- Participants caught using a false ID will incur the following consequences:
 - An automatic expulsion from the game for the player using the fake ID.
 - If the player using the fake ID will not give his/her name the team captain is required to provide it. If the captain can't/won't provide the player's name then the captain receives an automatic expulsion from the game and the team will forfeit that contest.
 - The ID is confiscated and turned over to University Police.
 - The team will be put on probation and any further incidences will result in expulsion from the league.
 - **The incident may BE referred to Student Conduct (Student Services) Office.**

TEAM NAMES

- The Intramural Office reserves the right to prohibit or modify team names which it deems to be in poor taste, derogatory, or profane.

FREE AGENTS

- Free agents are individuals that are not members of a team but would like to join one. Teams will be created in each league sport to allow free agents to connect with other players who are interested in participating, but may not know enough people to compose a full roster.

Athletics

INTRAMURAL ELIGIBILITY

- A squad member of any current varsity sport is ineligible for Intramural competition in that sport.
- A squad member is a student who is listed on the eligibility roster* at any point during the academic year.
- Baseball and softball are synonymous and also track and cross-country.
- Athletes, upon completion of *eligibility or termination of scholarship, must wait one calendar year before competing in his sport in the Intramural program. EXAMPLE: A basketball player (squad member) completed his eligibility February 28, 2009, His roster is active until June 30th – he/she may not play Intramural basketball until after July

1, 2010; however, he/she may compete in all other activities offered in the Intramural program. NOTE: ***ELIGIBILITY IS NOT COMPLETED UNTIL THE ACADEMIC YEAR IS COMPLETE.** An academic year will be defined from July 1-June 30

STATE TOURNAMENT ELIGIBILITY

- Any player listed on an intercollegiate roster during the current academic year is ineligible to play at the State Tournament.
- A former intercollegiate athlete must be removed from their respected intercollegiate roster for one calendar year to regain eligibility to participate in the State Tournament.
- Any former intercollegiate athlete listed on an intercollegiate roster for three (3) years or more will be ineligible to participate in the State Tournament. .
- No more than one (1) former intercollegiate athlete may participate on any one team during the tournament.

Sports Club

A sports club is a group of students who want to participate in a particular group. Extramural sports clubs are aimed more specifically at filling the void between Intramural and Varsity Athletics. Club members are considered highly skilled and usually involved in regular workouts and intercollegiate competition.

No more than two sport club members may be on an Intramural roster in their respective sport or its associate. If a sports club member is dropped or withdraws from the club membership, he/she is considered a sports club member for one full year from drop or withdrawal date. It is the responsibility of the Intramural team coach, captain, or individual in question to present to the Intramural Office written confirmation from the Director of Student Life and Leadership regarding the participant's club membership status.

Fraternities, Sororities, and Professional/ Religious Organizations

All fraternity, sorority, and professional/ religious organizations teams must adhere to the following rules:

- Sorority and fraternity participants must be an active member, pledge or alumni of a social fraternity are eligible for participation with their respective group.
- Fraternity and sorority alumni who are in school may also compete for their respective group.
- Fraternities and sororities may only have active members, pledges and associates who have gone through the formal new member ceremony and must be listed in the Greek Life Office.
- Organizations may use only active permanent members – honorary or associate members must be approved by the Intramural Coordinator prior to participation in the program.
- Fraternities, sororities, and professional/ religious organizations may have **a maximum of two independents** listed on any roster.
 - An independent is defined as a student who is not a member of the proposed organization.
- Independent players are not allowed for single day events!

TEAM ROSTERS, ROSTER LIMITS, ENTRIES

Organizations, fraternities, and sororities may enter only one "A" team in team sports. "A" teams constitute the best team of an organization. All other teams entered by an organization will be considered "B" teams.

"A" teams must play one game before a "B" team is eligible for the playoffs. If an "A" team forfeits its first two games, "B" teams may continue to play, but are not eligible for playoffs.

Players may be added or dropped, as long as they have not participated in any games in order to maintain their rosters at maximum strength.

Postseason Rosters: All rosters will be frozen at the conclusion of the regular season. Players may not be added to the team during the postseason. In order to be eligible to participate in the postseason, an individual must have played 50% of the games during the regular season. It's the captains' responsibility to check the roster online to be sure that it's correct. If their name is not on the score sheet at game site they will not be allowed to play.

		Max.	Min.
Soccer:	Men's/Women's	14	6
Flag Football:	Men's/Women's	14	6

	Co-Rec	16	6
Volleyball:	Men's/Women's	12	4
	Co-Rec	12	4
Softball:	Men's/Women's	15	9
	Co-Rec	16	9
Basketball:	Men's/Women's	10	4

METHOD OF DETERMINING CHAMPIONS

If a league must terminate competition before the round-robin has been completed, the league champion and other places will be determined on a percentage basis by dividing the number of games won by the number of games played.

Ties: If two or more teams have the exact record at the end of competition, the winner of their regular season competition will advance to the playoffs.

- In the event the two teams did not meet in competition play tiebreakers will be as follows:
 - Points allowed
 - Point differential

GAME RESULTS

In team sports results are recorded on a score sheet maintained by an intramural scorekeeper. By signing the score sheet, the team captain verifies the score of the contest. Captains are responsible for checking league standings posted, reporting any inaccuracies to the intramural staff by noon following the last day of league play.

AWARDS

- Appropriate awards for individual and dual sports will be awarded
- Trophies/plaques for team sports where applicable
- **Championship T-Shirts:** Intramural T-shirts will be given as awards for the champions in every intramural activity offered throughout the school year. The T-shirts will be handed out on-site immediately following the championship contest.
- A Warhawk Cup award will also be given to the men's and women's organization that accumulate the greatest number of points during the Academic Year of Intramural sports.

SINGLE DAY EVENTS

All Single day events will be held on an All-University basis.



SCHEDULING

SCHEDULING

- Indoor facilities are shared between Recreational Services and Intramurals. Periodically, schedules need to be modified because of changes due to events. For this reason intramurals may have to change game times and/or opponents.
- Schedule changes may also occur when teams are added or dropped from league competition. Every attempt will be made to ensure that teams are given reasonable notification of schedule changes.
- All league schedules, playoff brackets and cancellations will be posted on the web site IMLEAGUES.com, Facebook, Instagram and Twitter.
- At the conclusion of the regular season for each league sport, all teams who are eligible for post-season must attend the playoff meeting and place themselves in a single elimination playoff bracket. It is the captain's responsibility to attend the meeting and relay the game time to their perspective teams.

POST-SEASON SCHEDULING

- Due to the high volume of games that must be played in a short amount of time, captains should check their online schedule after every completed contest to see if/when the next contest has been scheduled. It is the captain's responsibility to check their postseason schedule. An email will not be sent out after every game.

POSTPONEMENTS/ CANCELED GAMES

POSTPONMENTS

- Contests may be postponed only by consent of the Intramural Office. REQUESTS FOR POSTPONEMENTS MUST BE MADE 24 HOURS PRIOR TO THE SCHEDULED TIME OF THE CONTEST. The date for postponed games will be determined by those involved and the Intramural Office.

CANCELED GAMES

- In the event of inclement weather, participants should check FACEBOOK, TWITTER, INSTAGRAM and IMLEAGUES.COM for game updates or cancellations. Cancellations will be made by 3:00pm.

FORFEITS

Forfeits may occur by:

- Allowing an ineligible player to participate.
- Participants not appearing on the field or court ready to play at their scheduled time for the contest. There is a 10 minute grace period at the start of the actual game for the games scheduled at 5:00 PM only. Once the 10 minutes have passed, a forfeit will be declared.
- Continued unsportsmanlike conduct or unnecessary roughness may result in a forfeiture of the contest. Supervisors have the authority to forfeit games.
- A team without a full complement of players to begin a contest as determined by the Intramural rules for that activity. Each player's name should be listed in full on the score sheet prior to the start of the game

Consequence of Forfeits:

- In the event that a team forfeits two games, that team will be dropped from further competition in that sport and will lose all participation points. Also, all team members will be ineligible to participate for any other team in that sport. If a team wishes to continue their season they must inform the Intramural Department by noon the following day that they wish to continue to play. ***(FORFEIT FEES may occur if stated at Captains Meeting)***
- The Intramural Office reserves the right to determine whether or not to reinstate the team. If the team does not ask to be reinstated then they will be dropped and other games will be rescheduled in that time slot.
- Playoff Forfeits will result in a loss of all university points

WARHAWK CUP POINTS

POINTS

- All-University Champion points will be awarded according to the following breakdown and based only on the results of All-University competition. **Team Sports** (flag-football, basketball, volleyball, soccer, softball, etc): **1st Place = 100 points, 2nd Place = 80 points, 3rd Place = 60 points, 4th Place = 40 points.**
- **Individual Sports** (all activities not classified as team sports): **1st Place = 100 points, 2nd Place = 80 points, 3rd Place = 60 points, 4th Place = 40 points. (Except Knockerball AND College Pickems)**
- **Doubles Play** (in doubles play, persons need not be from the same organization. If a person from BCM plays with a person from Newman Club and they win 1st Place, each organization will get 40 points; however, if partners were both from BCM, they would receive 80.
- Points will be awarded to co-rec doubles activities according to each individual's organization. Points will be: **1st Place = 100 points, 2nd Place = 80 points, 3rd Place = 60 points, 4th Place = 40 points.**
- Fraternity, sorority, organizations will be awarded according to the results of their ranking in their division in team sports.
- Team sports – same as stated in above
- Individual sports – points for individual accomplishments will be based upon the individual's placing in university-wide competition only.
- All-University Champion winners must be in good standing with the University both at the time points are awarded and at the time the champion is awarded.

APPEALS

APPEALS PROCESS

- Teams cannot appeal referees' judgement calls.
- Teams can appeal rule interpretations
- If a team wants to submit an appeal, captains must stop play immediately and notify a supervisor.
- The supervisor will document appeal and forward it to the intramural professional staff.
- The appeal must be done immediately. If the appeal is not made at the time in question, then the game will be continued in "good faith" and the result will stand.
- If an appeal is upheld, the contest will be replayed from the point at which the appeal occurred, as determined by the protest form. The game clock will stop and the protest will be handled immediately by the Intramural Professional Staff member on Duty.
- A player eligibility appeal may ONLY be done before or during the game the player in question is participating.
- This eligibility granted for the game in question DOES NOT guarantee eligibility for future league games.
- To ensure the integrity and sportsmanship of the league, once a player is found ineligible by the professional staff, that player is automatically disqualified from the league/event. No further appeals or protests are necessary.
- Player Eligibility Appeals that the above guidelines govern:
 - Height requirement for 6ft Under Basketball League
 - Player participation in NCAA Sport in which he/she was an athlete on any collegiate level.
 - Includes: Scholarship/Non-scholarship. Division I, II, & III, practice squads, Junior Varsity squads, etc. Rule of Thumb: If a player appears on a collegiate roster, he/she is ineligible.
 - Student enrolled in university/college they are representing.
- However, any cases called or verbal to the Department's attention by written protest will be dealt with according to eligibility rules.
- The Intramural Coordinator shall have the authority to establish special rulings whenever deemed necessary. Sometimes exceptional situations do occur. The option to appeal a protest is still in effect.

PENALTIES

- Any organization that knowingly uses an ineligible player or a person playing under an assumed name faces the possibility of having all their games forfeited in the sport in which the violation occurred and the individual banned from Intramural participation for the remainder of the school year.
- The Intramural Coordinator will make all decisions regarding eligibility. It will be understood that teams playing an ineligible player(s) will forfeit the game (Intramural Coordinator's discretion).
- All students participating in an event with the knowledge of an eligibility deception will also be liable at the will of the Intramural Coordinator. This applies to players in both team and individual sports.

- Any team caught with an ineligible player via protest or professional staff discovery, shall forfeit all games in which the ineligible player participated.



SPORTSMANSHIP

TEAM GUIDELINES

Every team is responsible for the conduct of its players and followers. Any conduct judged as detrimental to the participants, program, or any particular contest, may result in loss of the contest, suspension of the individual players, suspension of the entire team, or other appropriate action. ***Failure to comply with requests from the Intramural Staff will result in a forfeited contest.***

INTIMIDATION AND THREATS AND ABUSIVE LANGUAGE

Any team or individual that threatens or tries to intimidate an official, opponent or intramural employee will be immediately ejected from the game and could be suspended from all intramural activities for the remainder of their academic career at ULM. Each incident will be handled on case by case basis by the Coordinator of Intramurals. Additionally, the incident will be referred to the Student Conduct Office. Criminal charges may be filed if warranted.

ACTS RELEVANT TO FIGHTING

The Intramural Department and ULM will not condone fighting or any actions that may encourage violence. Such acts include, but are limited to, taunting, trash talking, verbal and physical harassment, fighting or attempting to fight.

- Any individual that is involved in a fight will be subject to an automatic ejection from the game and could result in team suspension. Individuals involved will be ineligible to compete in any further intramural activities and must make an appointment to meet with the Coordinator of Intramurals.
- Any bench personnel including spectators that enter the field/court during a fight or potential conflict will receive an automatic ejection from the program. These individuals will follow the same guidelines as stated above.
- The Intramural Program has policies and procedures for handling fighting and harassment as stated above; however, University Police may be called to assist if necessary.
- Any punishment related to fighting or any other major problems will be at the discretion of the Director of Rec Services and Intramural Coordinator.

SPIRIT OF COMPETITION

Modern team sport activities find their origin in the basic human need for play. Winning and losing are mere outcomes of this play spirit. Abusive language, poor attitude, and manipulation of the rules to further winning, are not **"just part of the game."** What is part of the game is the simple satisfaction of playing and the interdependence of teamwork, improving fitness, and enhancing friendships. Without your opponent, you have no game, no contest, and absolutely no fun. You are indebted to them as they are to you. In a fundamental way, then, competing against an opponent is based on cooperation. Upholding high standards of integrity and fair play acknowledges this idea of cooperative competition. An intentional violation of the rules, no matter how small, is considered cheating and a direct offense against these principles. One of the goals of ULM Intramural Program is to promote lifetime skills through the venue of recreational activities that offers meaning beyond that of a win or a loss, the memory of which fades quickly. All players are expected to play within the context of ULM Intramural Sports Program's Spirit of Competition.

INDIVIDUAL PLAYER CONDUCT

- If an Intramural participant is ejected from any Intramural contest, he/she is immediately ineligible from further competition in any intramural sports activity until the Coordinator of Intramural clears him/her. (Player suspensions are effective after the meeting with the Coordinator of Intramural (i.e., no self-imposed penalties).)
- There are no appeals of ejection/conduct suspensions and decisions.
- It is the participant's responsibility to schedule an appointment with the Coordinator of Intramurals to review his/her behavior and subsequent eligibility in the Intramural Sports Program.
- Team players and captains are expected to be cooperative and honest when asked for assistance in identifying teammates who may be involved in incidents. Failure to do so may result in a team and/or individual penalty including game or season forfeiture.
- Any participant who commits, incites, or aids others in committing any of the following acts of misconduct shall be subject to disciplinary procedures:
 - Player or spectator hits, strikes, or pushes an Intramural employee.
 - Hitting or striking another player or spectator.
 - Threatening behavior (verbal or physical) before, during, or after a contest toward an Intramural employee (student or professional) player or spectator.
 - Verbally abusing an official or any other Intramural employee.
 - Action(s) which could potentially cause equipment or facility damage and/or personal injury.
 - Failure to cooperate with Intramural staff (i.e., not giving name, not completing forms, etc.) after an ejection.
 - Any person using an assumed name, or using a ULM photo I.D. illegally.
 - Illegally playing for more than one team. Each team may be subject to forfeit all games in which the illegal player participated.
 - The Coordinator of Intramurals will handle personal conduct situations that are not covered by the above rulings in an appropriate manner.

Note: *All intramural ejections carry an indefinite suspension until the ejected person has met with the Coordinator of Intramural Sports. In this meeting, an appropriate suspension will be handed down. All ejections will be reviewed on a case by case basis.*

ALL-UNIVERSITY TOURNAMENT GUIDELINES

Teams winning the ALL-UNIVERSITY TOURNAMENT CHAMPIONSHIP in flag-football, basketball, volleyball, and softball are offered the opportunity to represent ULM in the Louisiana Collegiate Intramural-Recreational Sports Association (LCIRSA) State Tournaments (at the discretion of the Intramural Coordinator. If a team chooses to use a player in the ULM ALL-UNIVERSITY TOURNAMENT who is not eligible for the LCIRSA Tournament, then the team will forfeit its opportunity to participate in the State Tournament. THIS DECISION MUST BE MADE PRIOR TO YOUR FIRST GAME OF THE ULM ALL-UNIVERSITY TOURNAMENT.

Members of the ALL-UNIVERSITY TOURNAMENT rosters must meet LCIRSA State Tournament Eligibility Guidelines in order to participate. LCIRSA Tournament rosters must be approved by the Intramural Coordinator prior to the LCIRSA entry deadline.

NOTE: IF YOU HAVE ANY QUESTIONS REGARDING THE ELIGIBILITY OF A PLAYER, PLEASE CONTACT THE INTRAMURAL OFFICE BEFORE YOU PLAY YOUR FIRST ULM ALL-UNIVERSITY TOURNAMENT GAME.

INTRAMURAL STATE TOURNAMENT GUIDELINES

Louisiana Intramural Collegiate-Recreational Sports Association (LCIRSA) sponsors a state tournament in the fall and spring semesters at rotating LCIRSA member campuses. In the fall a flag-football/volleyball tournament is held, while in the spring a softball/basketball tournament is conducted.

ULM Intramural Campus Champions in these respective sports are offered (not guaranteed) the opportunity to represent ULM and participate in these state tournaments. All other teams are to be determined by the Intramural Staff. While the ULM Intramural Office encourages and accepts participation from ULM faculty/staff members, state tournament eligibility requirements are somewhat different. State Intramural tournaments are restricted to students who are enrolled in at least one-third of the credit hours required of a full time student.

Faculty/staff members, professional athletes (present or former), and junior college or college lettermen (present) in their respective sports, are ineligible for LCIRSA State Tournaments. Coaches, managers, and officials must also meet these same requirements. Only currently enrolled students may participate in LCIRSA State Tournaments. Enrollment in correspondence courses may not be used to meet this requirement. Individuals are not allowed to participate more than five calendar years – all sports inclusive – in state tournaments. Enrollment at more than one school does not supersede this rule.

CONDUCT

Any participant (player, coach, team, or school representative) disqualified from any post-season tournament play (local, state, or national level) for disciplinary reasons or failure to comply with ULM Intramural (or tournament) guidelines is automatically ineligible for any future post-tournament participation. Ineligible individuals, or teams using ineligible individuals to participate in local, state, or national post-season Intramural tournaments may be disqualified from any future post-season tournament play. Teams and/or participants violating tournament participation and/or disciplinary policies are automatically subject to further penalties by the Intramural Coordinator and/or the Director of Recreational Services.

POST-SEASON TOURNAMENT POLICIES

- Teams finishing 1st or 2nd in the LCIRSA State Tournament/ NIRSA Championship Series will have the opportunity to participate in post-season tournament play, when available (i.e. National Flag Football).
- 1st Place teams will have ALL TOURNAMENT FEES PAID (entry fee, participant fee, *hotel) based on available funds. Transportation and meals are not included. *Hotel is based on SINGLE NIGHT AVAILABILITY.
- Only students who actually participated in the regular season will be eligible to participate in state and/or post-season tournaments. Teams wishing to participate in collegiate tournaments who do not meet the above criteria must get approval from the Director of Recreational Services. ULM WILL NOT BE RESPONSIBLE FOR ANY EXPENSES INCURRED.

MISCELLANEOUS

Program Details: The Coordinator of Intramurals reserve the right to make effective immediately any and all changes for the safety of participants and in the best interests of the program. However, he/she shall inform the team managers or individuals of any changes before their next contest. Any matter not covered by this handbook shall be left to the discretion of the Coordinator of Intramural Sports and approval of the Director of Recreational Services.

We welcome any comments, suggestions or concerns you might have. Feedback from our participants is necessary to making the program better able to serve you. Please refer any comments, concerns or questions regarding Intramural Sports to the Director of Recreational Services at (318) 342-5305 or by e-mailing your comments reed@ulm.edu.

The latest edition of the Intramural Sports Handbook will be kept in the Intramural Office, please see the Intramural Coordinator for the most updated version.

→ Revised 01/2024

